## Around the Horn Relay Race

Purpose: Teamwork, Catching, Throwing, Strategy
Equipment: Baseball Diamond, Gloves, Baseballs
Set Up: Infield Baseball Diamond


Execution:

- Split players into camp teams. Have one camp team go out on the bases
- $1^{\text {st }}$ Base, $2^{\text {nd }}$ Base, $3^{\text {rd }}$ Base, Short Stop.
- The other team waits in the dugout for their turn
- The Coach starts with the ball at home plate.
- Coach rolls the ball to the short stop.
- The short stop fields the ball and throws it to the third baseman who tags third base and throws it to second base.
- The second baseman catches the ball, tags second base, and throws it to the first Baseman.
- When first baseman catches the ball on $1^{\text {st }}$ Base.
- Once First Base has been tagged, the time spots. Announce the time it took for the team to go around the horn,
- SWITCH - have the team that just went around the horn go to the dugout, and the team that was just in the dugout goes to their assigned position
- Repeat
- Next time out, assign new positions and continue. The goal is to have each player play all 4 -positions ( $1^{\text {st }}, 2^{\text {nd }}, 3^{\text {rd }}, \mathrm{SS}$ ). That is a total of 8 -rounds so you need to be fast
- Team with the fastest time at the end of 8 -rounds is the winner.

