

MINI-HAWK GAME STATION (AGES 4-6) ACTIVITY REFENCE GUIDE

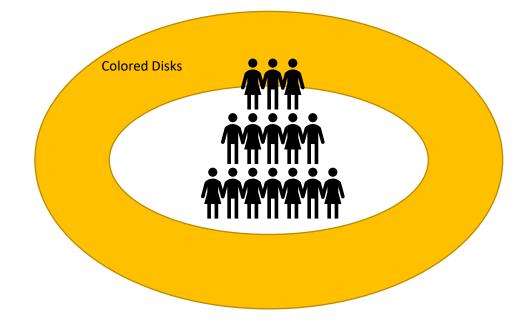


Banana Tag

<u>Purpose:</u> Running, Agility, Fun

Equipment: Cones/disks, Jerseys

<u>Set Up:</u> Use the cones/disks to create a 30' x 30' circle grid.



Execution:

- 1. When coach blow his/her whistle, all of the grids run around the grid trying to tag the other players, while not getting tagged themselves
- 2. If a player gets tagged they take a knee
- 3. While on their knee they watch the player who tagged them. Once that player gets tagged, all of the players were tagged by that player are now back in the game.
- 4. We will use names to make it easier to understand.
 - a. Let's say Billy tags Johnny, Susy, Anne, and Michael. Johnny, Susy, Anne and Michael would all take a knee. If Billy then gets tagged, Billy takes a knee and Johnny, Susy, Anne, and Michael are back in the game
- 5. The game continues until time expires. Award team points for people on their feet when time expires.

Comments:

• If both players tag one another at the same time, they do rock, paper, scissors to find out who wins.