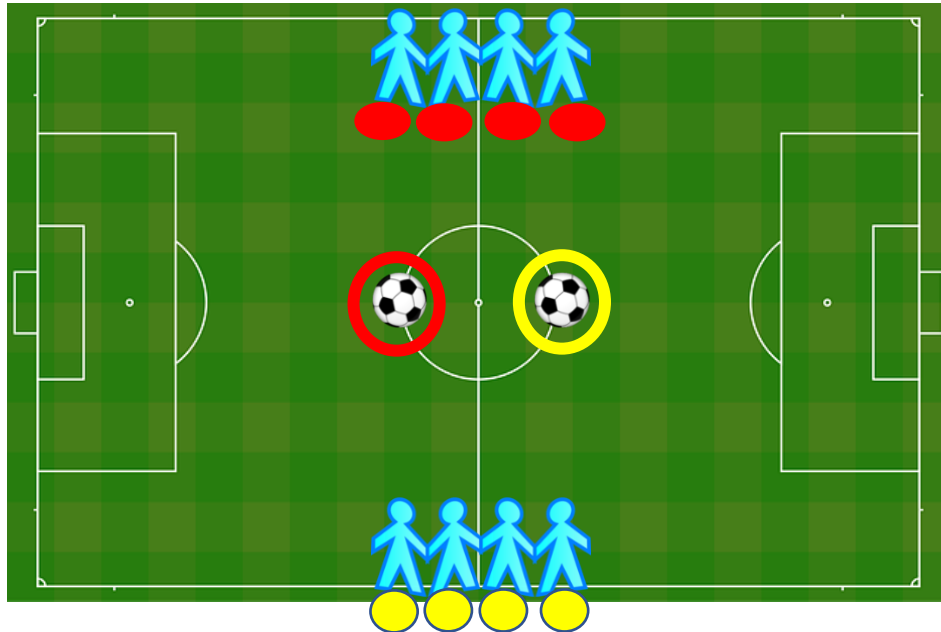


Hunger Games Soccer

Purpose: Shooting, Dribbling, Speed, Teamwork

Equipment: 2 Hula Hoops, 2 Soccer balls, Colored Spot/player

Set Up: Set-up a line of colored spots on each sideline for players to stand on. Spots should match the same color on the opposite side of the field (red – red, blue – blue, etc). Have one team stand on one sideline and the other team stand on the other sideline. You want to make sure that you match players of similar size and ability as the same number. That way they are competing against players of similar ability. Of course, you will not tell the players that this is the case. Put the two hula hoops down near the mid-line and put a soccer ball in each hula hoop. Let each team know what Hula Hoop belongs to their team



Execution:

- Coach has all of the players stand on their color and shout out what color they are standing on
- Coach places a marker (or uses field markers) to show the first shooting spot. Start close and move shooting spot back slowly.
- Coach calls a number:
 - two players on that color run to their teams Hula Hoop
 - Get the ball out of their hula hoop
 - Dribble to their team's field marker
 - Keep shooting from that spot until they make a shot
 - Get their rebound
 - Dribble the ball back to their hoop and place their ball in the hoop
- The first person to get their ball back in their hula hoop gets a point for their team.
- Once a player has the ball in their hoop, the coach starts blowing their whistle repeatedly. At this point the remaining player stops shooting and races to get their ball back in the hoop as fast as they can. If the other team does not get their ball back in the hoop within 5-seconds of the coach blowing their whistle, their team loses 1 point. *This is just to speed the game up. It doesn't matter if the other player made their shot or not. If neither player makes it after 1-minute, just blow the whistle to speed things up.*
- Once everyone has gone through once., move the spot back.

Infinite Points:

- Players continue to shoot the ball in the goal, and rack up points, until the coach blows his/her whistle. At that point both players dribble back to their hula hoop and put their ball in the hula hoop. First player to put their ball in the hoop gets 1-point. Run time should be about 30-45 seconds.

Comments:

- Change the angle, distance and difficulty of the shot on goal after every kid has gone through or if the game begins to slow.