



BASEBALL CAMP (AGES 6-11)

ACTIVITY REFERENCE GUIDE

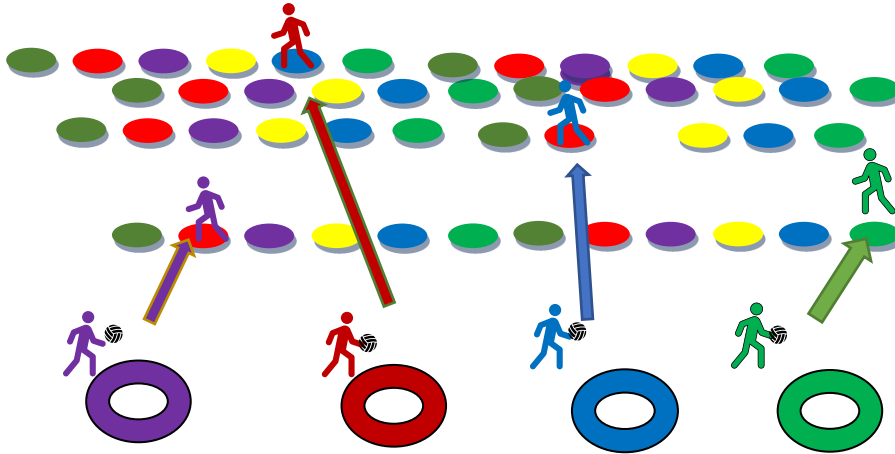


Pokémon - Throwing Edition

Purpose: Throwing and Catching

Equipment: Baseballs, Baseball Gloves, Hula Hoops, Colored Spots (large and Small)

Set Up: Throw down as many small colored spots as you have on the court. Put a Hoop Hoop and matching Large Colored spot in a horizontal line at an age appropriate distance from the Pokémon. Small Spots = Pokémon, Large Spots = Throwing Spot, Hula Hoop = Pokémon Net. Put players in pair's and have each pair stand in their hula hoop.



Execution:

- Teach proper throwing and catching technique (introduce, breakdown, demonstrate). Have players practice throwing and catching with a partner.
- Narrate Pokémon Storyline. The goal of the game is to collect as many Pokémon as you can and put them in your team's hula hoop.
- Each pairing has 1 ball. Each player has a glove
- Player # 1 starts by going out on the field and standing on the Pokémon they are trying to catch. They must call out the color.
- Player # 2 throws the ball to player # 1 who tries to catch the ball in their glove while keeping at least 1-foot on the pokemon
- **If they catch the ball on the Pokémon:** Player # 1 grabs the colored spot and puts it in their hula hoop. They have now caught 1 Pokémon.
- **If they do not catch the ball on the Pokémon:** Player # 1 does not grab the colored spot they were going for
- **EITHER WAY:** Player # 1 grabs the ball and brings it back to their Hula Hoop.
- Player # 2 now goes out into the field and calls a color. Player # 1 now throws the ball to Player # 2
- Continue as time allows. Have pairs count how many Pokémon they collected.
- **SCORING** – Pokémon differs from other “spot collecting games” because it is all about collecting more Pokémon of EACH COLOR than the other team. At the end of the game the players will stack their Pokémon by color. Whoever has the most Blue Pokémon, wins all the Blue Pokémon and the Snorlax Point. Who ever has the most Orange Pokémon, wins all the Orange Pokémon and the Charzard point. Whatever team has the most Pokémon Points is the winner.
- Reinforce technique, Storyline Flow, and Encouragement/Praise throughout.
- Recap throwing/catching technique and when/why it is used in Baseball

Comments: Use fun Pokémon names for each small spot color:

- Green - Bulbasaur
- Blue - Snorlax
- Purple - Gengar
- Yellow - Pikachu
- Red - Charmander
- Orange – Charizard



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The older the players are, the stricter the coach needs to be on whether or not it was a successful catch (i.e. their foot came off the Pokémon).