



BASEBALL CAMP (AGES 4-6)

ACTIVITY REFERENCE GUIDE

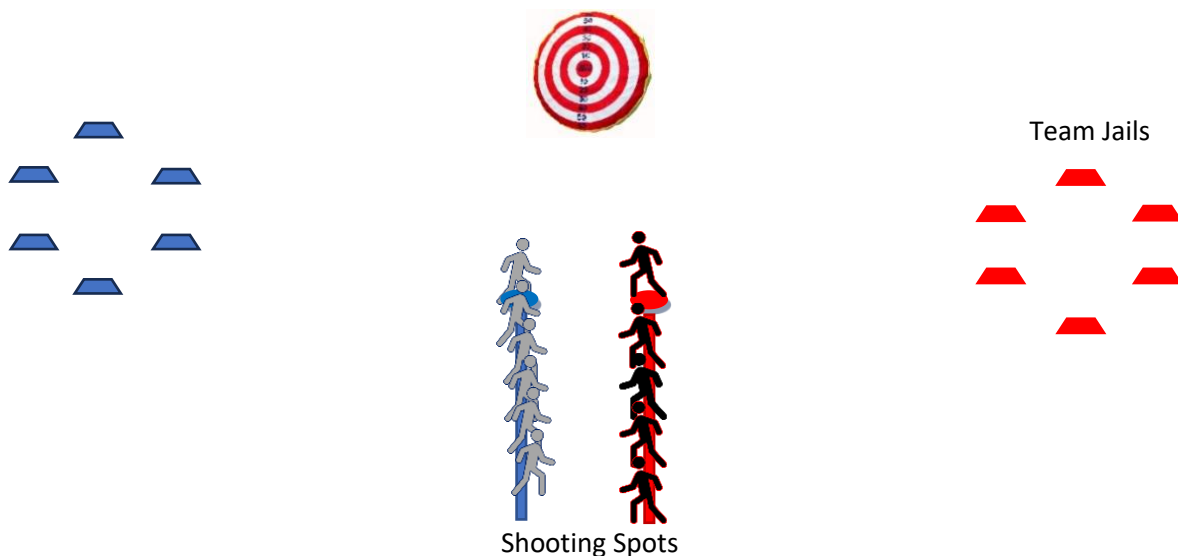


Jailbreak Baseball

Purpose: Throwing, Catching

Equipment: Bulls-Eye Target, SNAG Balls, Colored Spots, Disks

Set Up: Set-up team shooting spot in front of a line of standing spots for each team. Off to the side, put down a circle of disks for each team to serve as the team jail.



Execution:

- All players start in their Team Line. Coach puts a bucket filled with SNAG Balls between the 2 team-lines
- Coach has the first person in the Red Line grab a Ball out of the bucket and throw it at the target.
- **IF THE BALL HITS THE SNAG TARGET:** They are still in the game and go to the back of their team line.
- **IF THE BALL DOESN'T HIT THE SNAG TARGET:** They are out and go to Jail. Each team has a circle of disks as their jail.
- Coach then give has the first player in the Blue Line grab a pass and throw it at the target
- If a player on a team hits the Bulls-Eye Target, it is a Jail Break and everyone on that team comes back into the game.
- Once a team has everyone in jail, the game is over, and the other team wins the round.
- If the games are taking too long, change it so players need to make 2-shots for a Jail Break (not in a row). Then 3 and so on.