



Volleyball Teamwork & Technique (ages 7-12) Activity Reference Guide

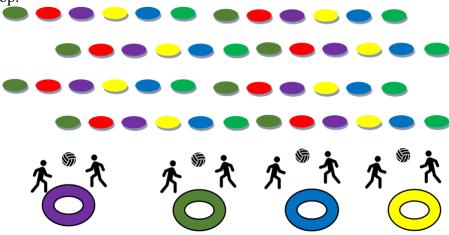
Pokémon

Purpose: Bumping, Setting

Equipment: Volleyballs, Hula Hoops, Small Colored Spots

Set Up: Throw down as many colored spots as you have on the court. Put players in pair's and have each pair stand

in their hula hoop.



Execution:

- The goal of the game is to collect as many Pokémon as you can and put them in your team's hula hoop.
- Each pairing has 1 ball.
- Player # 1 throws the ball in the air to player # 2.
- Player # 2 sets the ball and tries to get it to land on one of the Pokémon (colored spots)
- **If the ball lands on the Pokémon:** The player who just set the ball grabs the colored spot and puts it in their hula hoop. They have now caught 1 Pokémon.
- If the ball does NOT land on the Pokémon: The player who just set the ball does not grab the colored spot and it is the next players turn.
- **EITHER WAY:** The player who just set the ball, grabs the ball and brings it back to their Hula Hoop.
- Player # 2 now throws the ball to Player # 1 who tries to set the ball on one of the Pokémon

Continue as time allows. Have pairs count how many Pokémon they collected. Each Pokémon is worth 1-point.