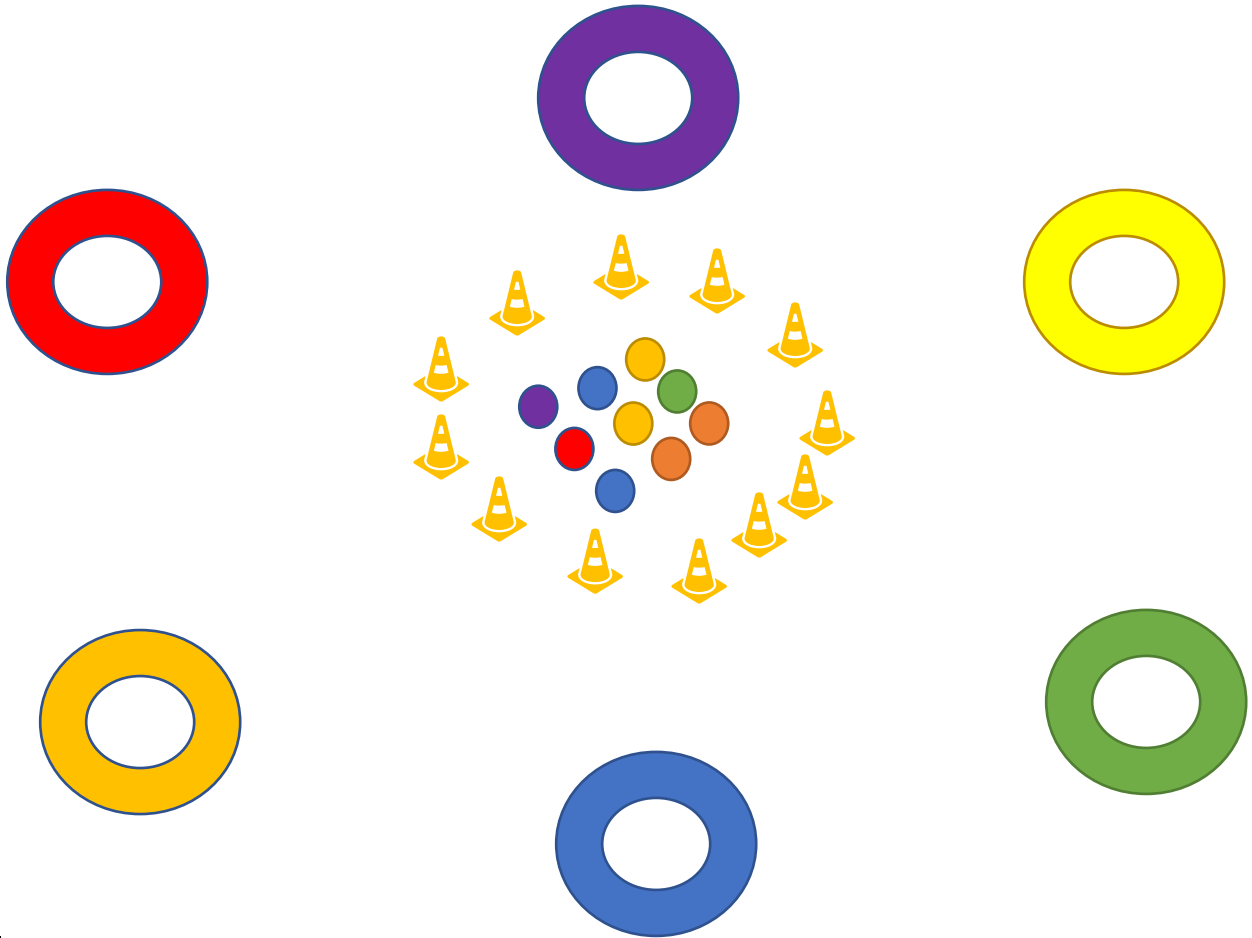## Pirates of the Caribbean Dodgeball:

<u>Purpose:</u> Fun, Agility, Strategy

<u>Equipment:</u> Colored Disks, Large Spots, Dodgeballs

<u>Set Up:</u> Using Colored Disks, create 6 large circles to be your islands (red, blue, green, orange, purple, yellow). The 6 islands should create a circle in it of itself. The distance between the two furthest islands should be on opposite sides of half a football/soccer field. Put a circle of cones in the middle of the islands to mark the "Shark Tank". Put all of the Dodgeball in the Shark Tank

<u>Execution:</u>

- This game puts a fun twist on 4-corners
- Coach, or designated player, is the shark starts in Shark Tank. The shark closes his/her eyes and counts down as loud as they can from 10.
- While they are counting the remaining players (pirates) move around the play area (quietly). By the time the shark gets to "0" every pirate needs to be inside an island. Shark will call out a color (eyes still closed). "BLUE"
- The players standing on the BLUE island are already safe. Everyone else must run to that island without getting tagged by a shark (hit by a dodgeball)
- If the player gets tagged, they become another shark and stand in the shark tank.
- All sharks must keep their eyes closed while counting and coach assigns a different shark each round to count down and call the color.
- The shark tank will slowly get larger each time another shark is added to the tank
- The last 3 pirate's remaining win a point for their team!