



# SOCCER CAMP (AGES 4-11)

## ACTIVITY REFERENCE GUIDE

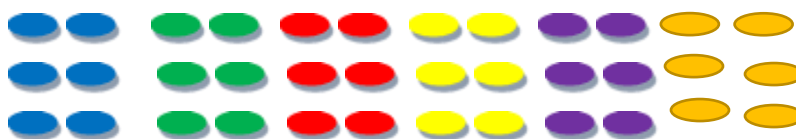


### Pokémon – Soccer Shooting

Purpose: Soccer Shooting

Equipment: Soccer Balls, 2 Pugg Soccer Goals, Small spots for Pokémon, Team Hula Hoops, Standing Spots/Line

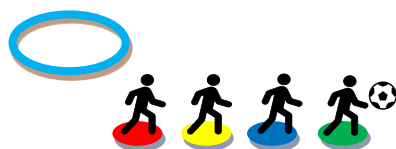
Set Up: Put the Pokemon Spots back in their place and exchange the SNAG Target with a Pugg Soccer Goal. Assign ONE goal to each team. Put 4 Large Colored Spots in between each team line and the Pokmon to serve as the Gate Code



Small spots in a semi-circle around the hoop.  
Spots sorted by color in vertical columns

Comments: Use fun Pokémon names for each small spot color:

- Green - Bulbasaur
- Blue - Snorlax
- Purple - Gengar
- Yellow - Pikachu
- Red - Charmander
- Orange - Charizard



Execution:

- The first player on each time starts with a Soccer Ball.
- Coach starts by announcing the Gate Code (numerous times) to the players (i.e. Blue, Green, Blue, Yellow, Red). Have the players repeat it back to you to make sure they memorized it.
- On the coaches whistle the players with the ball dribble up to the Gate Code, enter the correct code by moving/trapping the ball with their feet in on the spots in the correct color order (i.e. Blue, Green, Blue, Yellow, Red)
- Once they enter the CORRECT Gate Code, they may pass and dribble up to the Pokémon. If they do not do the Gate Code correct, the coach makes them try again before passing.
- To catch a Pokémon, a player must trap the ball on a Pokémon and kick the ball into their teams Soccer Net.
  - **If they score a GOAL:** they grab their Pokémon, grab their ball, enter the Gate Code again, dribble back to their team line, put the Pokémon in the hula hoop, and pass the ball to the next player in line.
  - **If they miss,** they grab their ball, enter the Gate Code again, dribble back to their team line, and pass the ball to the next person in line.
- Go until all the Pokémon are gone, or time expires and then count-up how many sets of Pokémon of each color the group collected. Change the Gate Code every so many minutes
- SCORING – Pokémon differs from other “spot collecting games” because it is all about collecting more Pokémon of EACH COLOR than the other team. At the end of the game the players will stack their Pokémon by color. Whoever has the most Blue Pokémon, wins all the Blue Pokémon and the Snorlax Point. Who ever has the most Orange Pokémon, wins all the Orange Pokémon and the Charzard point.



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- The team with the most Pokemon Point WINS.
- Continue as time permits
- Have players demonstrate Sportsmanship and recap Soccer Skill and Life Skills. Award Points for individuals and teams for both.